

Computing in EYFS

Overview

Computing

- In Computing, we learn about computers and modern technology, and how we use them.
- Computers and technology are a part of our everyday life, and so it is really important that we are confident with them.
- Computing is also important because it teaches us to solve problems and come up with new ideas.



Understanding technology (cont.)

Hardware

-Hardware is the name for the parts of a computer that we can see and touch. Hardware helps us to work computers. Examples of hardware include the mouse, keyboard, memory stick and monitor.



Programs

-A computer program makes a computer do different things.
 -Computer programs give computers instructions.
 -Examples include video games, Word, PowerPoint and your internet explorer (e.g. Google).



Recording and Playback Devices

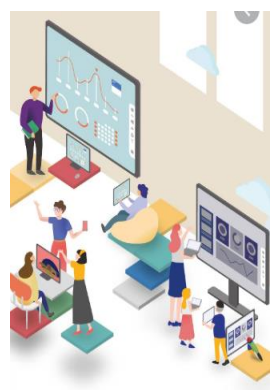
-Recording devices capture moments and sounds, which can then be played back. Examples include video cameras and voice recorders.
 -Playback devices allow us to hear music after it is played. Examples include CD and DVD players, computers, televisions and smart phones/ tablets.



Key Vocabulary

- Computer
- Technology
- Keyboard
- Camera
- Toy
- Recording
- Mouse
- Program
- Hardware
- Coding

Understanding technology



Technology in the Classroom

- When we are in school, technology is all around us!
- Explore the items below, and think about:
 - What does this do? How does it work? What happens when I press...? What can I use this for?

Laptop Whiteboard Tablet Electronic Toys
 Calculator Camera Bee-Bot Voice Recorder



Technology at Home

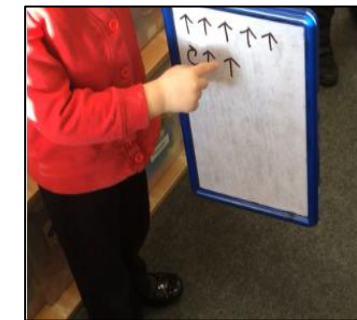
- Technology is also all around us at home!
- Using the same questions, explore these devices (safely and with the help of an adult):
 - Phone Television Hoover
 - Toys Music Player DVD Player Thermostat

Basic Coding



-Coding is when we give instructions to a computer to do a task.

-When coding we have to use a language that the computer can understand. This is called code.



-We can use coding to get Beebots to do basic tasks (e.g. move forwards, backwards or to the side).

-We can also use Human Beebots (our friends!) and make up codes for them to follow!

Health and Safety

- Make sure an adult is with you when you use technology.
- Only adults should handle switches, wires and batteries.
- Keep food and drinks away from computers.
- Make sure that you are seated properly when using a computer.
- Make sure that adults can always see your screen.
- Do not talk to strangers when online.
- Tell an adult if you see something unusual.